# Seminar in Visual Computing Advanced Topics in Computer Graphics

Fall Semester 2007

Prof. Dr. Markus Gross

Prof. Dr. Mark Pauly



Swiss Federal Institute of Technology Zurich





### Goals of the Seminar

- Get you acquainted with research in computer graphics
- Improve your ability to critically read and analyze scientific papers
- Strengthen your presentation skills
- Stimulate active learning through group discussions, improve argumentation skills





# What you have to do

- Present one paper in class
  - read the paper and necessary background material
  - prepare slides and give the presentation
  - lead the discussion in class
- Read the other papers before class
- Participate in the discussion
- Grading:
  - 75% presentation
  - 25% group discussion



# **Topics**

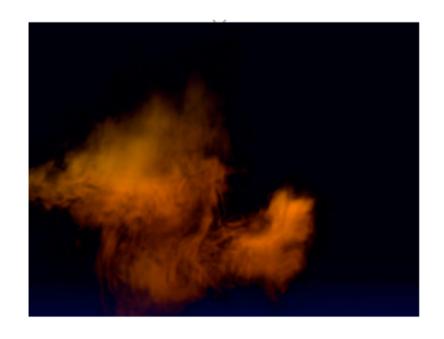
- Physics-based Modeling and Animation
- Character Animation
- Shape Deformation
- Rendering

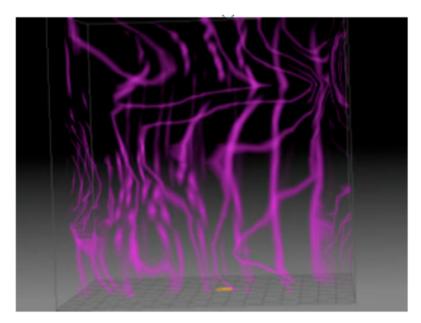




# Stam Stable Fluids

SIGGRAPH 2001



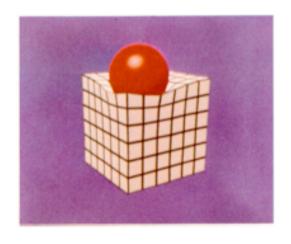




Terzopoulous, Platt, Barr, Fleischer

### Elastically Deformable Models

SIGGRAPH 1987



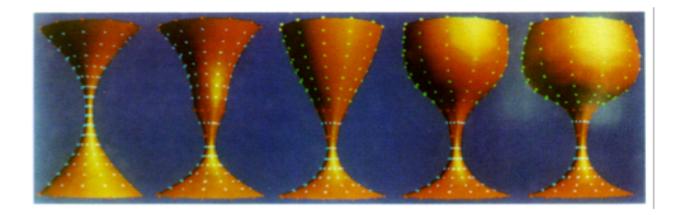




Celniker, Gossard

SIGGRAPH 1991

### Deformable curve and surface finiteelements for free-form shape design



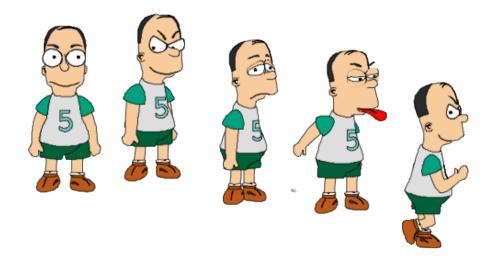




Ngo, Cutrell, Dana, Donald, Loeb, Zhu

# Accessible Animation and Customizable Graphics via Simplicial Configuration Modeling

SIGGRAPH 2000

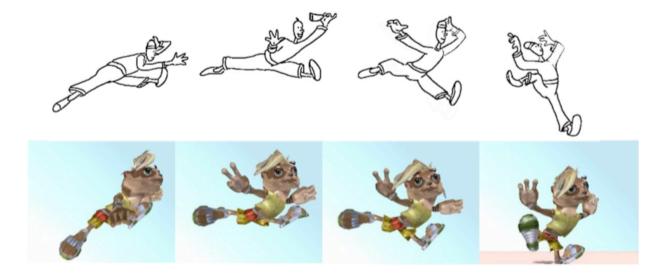




Bregler, Loeb, Chuang, Deshpande

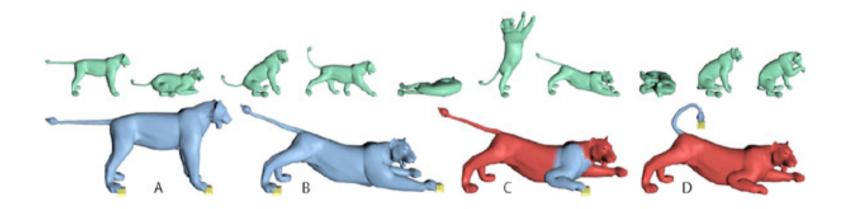
# Turning to the master: motion capturing cartoons

SIGGRAPH 2002





Sumner, Zwicker, Gotsman, Popovic Mesh-Based Inverse Kinematics SIGGRAPH 2005





Barr

# Global and local deformations of solid primitives

SIGGRAPH 1984









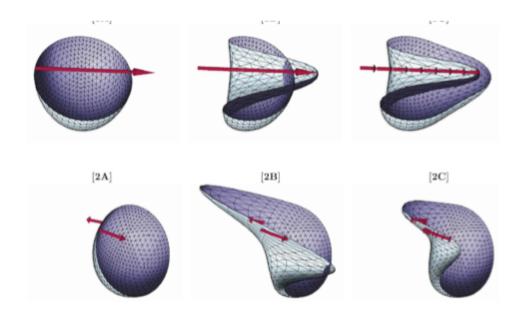




Gain, Dodgson

# Preventing Self-Intersection under Free-Form Deformation

**IEEE TVCG 2001** 

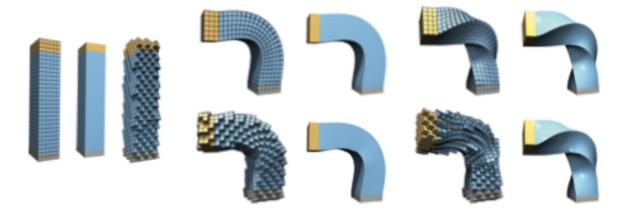




Botsch, Pauly, Wicke, Gross

# Adaptive Space Deformations Based on Rigid Cells

Eurographics 2007





### 4. December

Weyrich, Flaig, Heinzle, Mall, Aila, Rohrer, Fasnacht, Felber, Oetiker, Kaeslin, Botsch, Gross

A hardware architecture for surface splatting SIGGRAPH 2007









### 11. December

Kajiya
The Rendering Equation
SIGGRAPH 1986





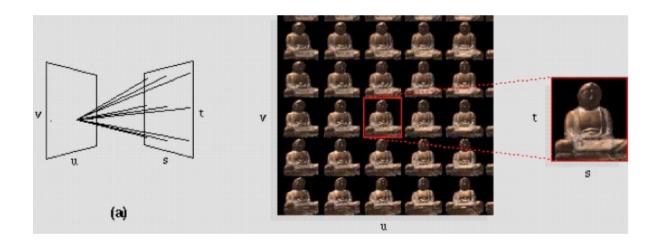


### 18. December

Levoy, Hanrahan

Light Field Rendering

SIGGRAPH 1996





### **Some Remarks**

- Goal of your presentation:
  - Impart knowledge to the audience (not show off that you understood the paper)





## **Preparation**

- Read the paper and background material
- Make sure you understand the subject
  - talk to assistant or contact authors if questions remain
- Think about potential visual aids, e.g., demos, videos, etc.
- Consider other material, e.g., handouts



# Structure your talk

- Introduction
  - general context, motivation, problem statement
- Contents of the paper
  - core points of the paper, key contributions, relevant results, relation to other work
- Discussion
  - evaluate the paper from your own perspective
  - discuss pros and cons, talk about your own ideas for future work



## Get your message across

- Stress the important points
  - "Tell'em what you are going to tell'em. Tell'em. Then tell'em what you told'em."
- Consider your audience
  - what prior knowledge can you expect?
  - how can you make sure people will be able to follow your presentation?



#### The Talk

- Practice your talk!
  - get feedback from others or use video camera
  - check the timing
- Talk to the audience not to the screen
- Talk clearly, not too slow or too hasty
- Give the audience time to understand what you tell them



# Things to avoid

- Exceed the time limit
- Never practice the talk
- Lose yourself in detailed, confusing explanations
- Too many slides, equations, too many bullets
- Fonts too small, too much text
- Discontinuous speech
- Ignore the audience



 "Before I speak, have something important to say." -Groucho Marx

see:http://www.erp.wisc.edu/profdev/Scientifically speaking.pdf



 "A speech is a solemn responsibility. The man who makes a bad speech to two hundred people wastes only half an hour of his own time. But he wastes one hundred hours of the audience's time-more than four days-which should be a hanging offense" - Jenkin Lloyd Jones

see:http://www.erp.wisc.edu/profdev/Scientifically\_speaking.pdf



 "I'm rather like a mosquito in a nudist camp: I know what I ought to do, but don't know where to begin." -Stephen Bayne

see:http://www.erp.wisc.edu/profdev/Scientifically\_speaking.pdf



"Be sincere; be brief; be seated." - Franklin D.
 Roosevelt

see:http://www.erp.wisc.edu/profdev/Scientifically speaking.pdf



 "Many attempts to communicate are nullified by saying too much." – Robert Greenleaf

see:http://www.erp.wisc.edu/profdev/Scientifically\_speaking.pdf



 "The human brain starts working the moment you are born and never stops until you stand up to speak in public." - George Jessel

see:http://www.erp.wisc.edu/profdev/Scientifically\_speaking.pdf



 "In science as in love, too much concentration on technique can often lead to impotence." -P.L.
 Berger, Sociologist and author

